

# Mt. Carmel **FIRE** 2008 TEAM RULES

**Every player MUST read and sign this document as part of their player contract before they will be allowed to practice or play in any games.**

Team rules are not easy, nor are they meant to be. But they are not harsh. They are fair. Within the boundaries of these guidelines, you will flourish as a member of the FIRE, and will represent the very foundation of what this team is all about. They may be different and inconvenient, but they are *needed* in order to be a disciplined and successful team! The following team rules will allow you to exhibit self-discipline, class, and good character.

Teams that do not have discipline may win a game against an inferior opponent, but will not win against a lesser team that has discipline! You must have solid self and team discipline. This involves many things: proper conduct on and off of the field, treating everyone with respect, and doing what you are supposed to do when you are supposed to do it.

It is vital for you to understand that the Mt. Carmel FIRE Amateur Football Club was established not only to allow the opportunity for men to play football, but through that opportunity, to minister to those involved and to the surrounding community. Any behavior or attitudes that do not support and protect this identity will not be tolerated, and will not allow you to be a part of the FIRE.

- ? **TEAM MUST ALWAYS** come before the individual! There ARE NO stars on this team. There ARE 40+ teammates *WORKING TOGETHER* to have a *WINNING SEASON!*
- ? ALL players and coaches must be 18 years old prior to the first game of the season.
- ? No writing or altering of any kind to any part of team uniforms is permitted.
- ? Only approved Mt. Carmel FIRE helmet decals are permitted.
- ? Uniforms **MUST** match as a team – this is a very important issue with the League: tights, socks, undershirts, and any accessories **MUST** be team colors (black, red, vegas gold, and white). Players **MUST** wear the correct socks/tights for each uniform: solid color, pants high.
- ? Practice gear, off-color helmets, and/or non-approved uniforms are not permitted during games.
- ? Every player **MUST** turn-in his game uniform and game pants after each game to the person designated by the team, coaches, and/or owners.
- ? No fighting, disrespect, or foul language will be permitted at ANY time toward coaches, teammates, fans, opponents, etc. This **WILL NOT** be tolerated in any form. This is a USFA League rule as well. Violating this rule may result in your dismissal from the team!
- ? Player fees (\$150) **MUST** be **PAID IN FULL** by April 1, 2008, or the player **WILL NOT** be permitted to practice or play in any game.
- ? ALL player fees are **NON-REFUNDABLE**, with the following exception: any player who has paid his dues in advance of a team tryout, and then does not make the roster after the tryout.
- ? Players **MUST** attend practice to be considered for playing time.
- ? **DO NOT** criticize styles of offense, defense, and/or coaching decisions. These types of frivolous complaints will not be addressed. The coaches are using the offense and defense that they believe will place the team in the best possible position to win each and every game. They make player, practice, and game decisions based on that same philosophy. Particularly, please do not discuss these types of issues with the coaches after a game; everyone's emotions are high regardless if we win or lose.
- ? We do encourage an open atmosphere on the team, and we value everyone's commitment and opinions. Because so many people and opinions are involved, it is vital that we follow specific protocol when dealing with problems and issues. If you have a problem, concern, or suggestion, take the time to pull your designated team captain aside and discuss it with him. If necessary, he will share the issue with a coach/owner, and the problem will be addressed as needed.

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Player Signature

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Date